Consumer Electronics Company A consumer electronics company is considering developing one of two products. In Exercises 7-10, use a decision tree to decide which model the company should develop. (See Examples 3 and 4.)
7. Laptop A: Cost of development: $\$ 8$ million

| Projected Sales |  |
| :---: | :---: |
| Probability | Net sales <br> (in millions) |
| $10 \%$ | $\$ 16$ |
| $70 \%$ | $\$ 12$ |
| $20 \%$ | $\$ 6$ |

Laptop B: Cost of development: $\$ 10$ million

| Projected Sales |  |
| :---: | :---: |
| Probability | Net sales <br> (in millions) |
| $30 \%$ | $\$ 18$ |
| $50 \%$ | $\$ 14$ |
| $20 \%$ | $\$ 8$ |

8. MP3 Player A:

Cost of development: $\$ 5$ million

| Projected Sales |  |
| :---: | :---: |
| Probability | Net sales <br> (in millions) |
| $20 \%$ | $\$ 10$ |
| $60 \%$ | $\$ 8$ |
| $20 \%$ | $\$ 2$ |

MP3 Player B:
Cost of development: $\$ 3$ million

9. E-reader A: Cost of development: $\$ 3$ million


E-reader B: Cost of development: $\$ 4$ million

| Projected Sales |  |
| :---: | :---: |
| Probability | Net sales <br> (in millions) |
| $10 \%$ | $\$ 12$ |
| $40 \%$ | $\$ 10$ |
| $30 \%$ | $\$ 4$ |
| $20 \%$ | $\$ 1$ |

10. Camera A:

Cost of development: $\$ 5$ million

| Projected Sales |  |
| :---: | :---: |
| Pro bability | Net sales <br> (in millions) |
| $10 \%$ | $\$ 13$ |
| $30 \%$ | $\$ 10$ |
| $20 \%$ | $\$ 8$ |
| $25 \%$ | $\$ 6$ |
| $15 \%$ | $\$ 2$ |

Camera B:
Cost of development: $\$ 3.5$ million

| Projected Sales |  |  |
| :---: | :---: | :---: | :---: |
| Probability | Net sales <br> (in millions) |  |
| $20 \%$ | $\$ 10$ |  |
| $35 \%$ | $\$ 7.5$ |  |
| $25 \%$ | $\$ 5.5$ |  |
| $10 \%$ | $\$ 3.5$ |  |
| $10 \%$ | $\$ 0.5$ |  |

